

r16.0.7 Changelog

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| r16 Release - 61298 |
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Release day - 16th October 2019

Bugs

- [DSOF-11839] - Playhead continues past section break when in Loop Section play mode set by PlayMode layer
- [DSOF-11869] - When playing to end of section, timecode cursor on track and keyframe editor will show an incorrect value
- [DSOF-11921] - Creating a ScreenPositionExpression when an unnamed ScreenPositionAxis exists will cause d3 to hang indefinitely
- [DSOF-11925] - EventTransportOSC: commands executed after device has been removed and reassigned

Please contact support@disguise.one for feedback and issues