r23.0.1 Changelog

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|   r23.0.1 Release - 96894
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Release day 15th December 2022

Fixes

- DSOF-22032 - Fixed an Access violation when closing Check Cameras window
- DSOF-22034 - Renderstream: Fixed an issue when using 3+ texture parameters into RenderStream resulted in glitchy/scrambled textures
- DSOF-22208 - Fixed the D3NetManager instance no longer being static leading to a potential performance hit
- DSOF-22581 - Fixed an Access Violation when setting then unsetting media in video layer
- DSOF-22636 - Fixed a 'long too big to convert' error when previewing empty videoin
- DSOF-22637 - Fixed an Access Violation when previewing VideoClip with embedded audio
- DSOF-22663 - Fixed an issue where Deltacast capture could not decode specific psf formats